

Infield Position Chart

Version 3 – Nov 2011

NORMAL POSITION									
		1st	2nd	1st & 2nd	3rd or 2nd & 3rd Safe	Loose	1st & 3rd Safe	Loose	Bases Loaded
GBA	P 3B SS 2B 1B	DP DP DP DP DP	HOLD HOLD HOLD ADV ADV	DP DP (3B-1B) DP DP DP	HOLD HOLD HOLD HOLD HOLD	HOLD HOLD ADV / HOLD ADV ADV	DP / HOLD DP / HOLD DP DP DP / HOLD	DP DP DP DP DP	DP (H-1B) DP (H-1B) DP DP DP (H-1B)
GBB	C P 3B SS 2B 1B	FC FC FC FC FC FC	HOLD HOLD HOLD HOLD ADV ADV	FC / 3 RD FC / 3 RD FC / 3 RD FC FC FC	HOLD HOLD HOLD HOLD HOLD HOLD	HOLD HOLD FC / HOME ADV ADV HOLD	HOLD HOLD FC / HOLD FC / HOLD FC / HOLD HOLD	HOLD HOLD FC FC FC FC	FC / HOME FC / HOME FC / HOME FC FC FC / HOME
GBC		ADV	ADV	ADV	HOLD	ADV	HOLD	ADV	ADV

CORNERS IN									
		1st	2nd	1st & 2nd	3rd or 2nd & 3rd Safe	Loose	1st & 3rd Safe	Loose	Bases Loaded
GBA	P 3B SS 2B 1B	DP DP DP DP DP	HOLD HOLD HOLD ADV ADV	DP DP DP DP DP	HOLD HOLD HOLD HOLD HOLD	HOLD HOLD ADV / HOLD ADV HOLD	DP / HOLD HOLD DP / HOLD DP / HOLD HOLD	DP / HOLD FC / HOME DP DP FC / HOME	DP (H-1B) DP (H-1B) DP DP FC / HOME
GBA+	1B 3B	SINGLE**							
GBB	C P 3B SS 2B 1B	FC FC FC FC FC FC	HOLD HOLD HOLD HOLD ADV ADV	FC / 3 RD FC / 3 RD FC / 3 RD FC FC FC	HOLD HOLD HOLD HOLD HOLD HOLD	HOLD HOLD FC / HOME ADV ADV FC / HOME	HOLD HOLD HOLD HOLD HOLD HOLD	HOLD HOLD FC / HOME FC FC FC / HOME	FC FC / HOME FC / HOME FC FC FC / HOME
GBB+	1B 3B	SINGLE**							
GBC		ADV	ADV	ADV	HOLD	ADV	HOLD	ADV	ADV

INFIELD IN									
		1st	2nd	1st & 2nd	3rd or 2nd & 3rd Safe	Loose	1st & 3rd Safe	Loose	Bases Loaded
GBA		FC	HOLD	FC / 3 RD	HOLD	HOLD	HOLD	HOLD	DP (H - 1B)
GBA+		SINGLE**							
GBB		FC	ADV	FC	HOLD	FC / HOME	HOLD	FC / HOME	FC / HOME
GBB+		SINGLE**							
GBC		ADV	ADV	ADV	HOLD	DECIDE	HOLD	DECIDE	FC / HOME

FC
FC/3RD
FC/HOME
FC/HOLD
DP
DP/HOLD
DP (3B - 1B)
DP (H - 1B)
HOLD
ADV
ADV/HOLD

Fielders choice at 2nd, other runners advance
Fielders choice at 3rd, other runners advance
Fielders choice at home, all runners advance
Fielders choice at 2nd, other runners hold
Double play 2B to 1B other runners advance
Double play 2B to 1B other runners hold
Double play 3B to 1B other runners advance
Double play Home to 1B other runners advance
Batter out at 1st runners hold unless forced
Batter out at 1st other runners advance
Batter out at 1st, runner scores from 3rd, other runners hold

DECIDE

Lead runner can attempt to advance a base.
If the offensive manager tries to attempt this compute the lead runner safe chance as:
Running speed – 4 + defensive fielders rating.
(Maximum safe range 1-19)
Defensive manager must decide to take the sure out at first (batter is out and all runners advance 1 base) or try and throw out the lead runner (batter is safe and all other runners advance 1 base)

Injury Chart

Roll 1-2	No injury
Roll 3-20	Remainder of game

Outfield Fly Ball Chart

Fly A	Any	Batter is out, All other runners advance 1 base
Fly B	LF	Batter is out, Runner on third scores, All others runners hold
Fly B	CF	Batter is out, Runner on third scores Runner on second may attempt to advance <ul style="list-style-type: none"> • Safe <= running speed – OF arm • Out = all other numbers
Fly B	RF	Batter is out, Runner on third scores Runner on second may attempt to advance <ul style="list-style-type: none"> • Safe <= running speed –OF arm +2 • Out = 20 • Hold = all other numbers
Fly B?	Any	Batter is out, Runner on third may attempt to score <ul style="list-style-type: none"> • Safe <= running speed – OF arm +2 • Out = all other numbers All other runners hold
Fly C	Any	All runners hold

Runner Being Held Chart

Runner Being Held	Fielder Responsible
Runner on 1st, LH batter	1B & SS
Runner on 1st, RH batter	1B & 2B
Runner on 2nd, LH batter	SS
Runner on 2nd, RH batter	2B
Runner on 3rd	3B

If a GBX is hit to a fielder who is responsible for holding a runner on base, all readings followed by the # symbol are treated as SINGLE**. He will **NOT** have to degrade his range. Only if a fielder is playing in & holding a runner will both the # symbols & range penalties come into play.

Catcher Blocking the Plate

Catcher Rating	Safe Rating
1	1 - 2
2	1 – 6
3	1 – 10
4	1 – 14
5	1 - 18

Runner Advancement to Third Base

When the lead runner has the option of going from first to third on a SINGLE with no stars and the offensive manager sends the runner to 3rd then the defensive manager has the following options:

1. **Throw for runner going to 3rd**
Running speed + outfield arm + 2 with two outs – 1 if held** + 1 if not held** - 2 from LF + 2 from RF (** see note below)
Batter on first always takes second.
2. **Hold batter at 1st base** - Runner automatically takes third

Runner Advancement to Home

When the lead runner has the option of scoring on a SINGLE no stars or DOUBLE no stars and the offensive manager has decided to send the runner to home. The defensive manager has the option of throwing home or conceding the run (preventing the trail runners from advancing). If the defense throws home the offensive manager must decide whether or not to allow the trail runner(s) to advance an extra base. If the offensive manager has decided to send the runner home and let the trail runner(s) move up a base the defensive manager must take one of the following options:

1. **Throw for runner going home**
Running speed + outfield arm + 2 with two outs - 1 if held ** + 1 if not held ** (** see note below)
Batter on first (SINGLE) always takes second - Batter on second (DOUBLE) holds - other trail runners advance
2. **Cut-off the ball and attempt to throw out the first trail runner.**
Running speed - 5 + outfield arm (+ 2 with two outs except if trail runner is batter)
Run automatically scores - Other trail runners & batter advance - Batter cannot move to third on a DOUBLE no stars

** Note: When a runner is held on first or second base, subtract 1 from the running rating held when that rating is needed to determine whether he can advance an extra base on another player's hit. If the runner is unheld on first or second base AND there isn't a lead runner in front of the base runner, add one to his running rating